

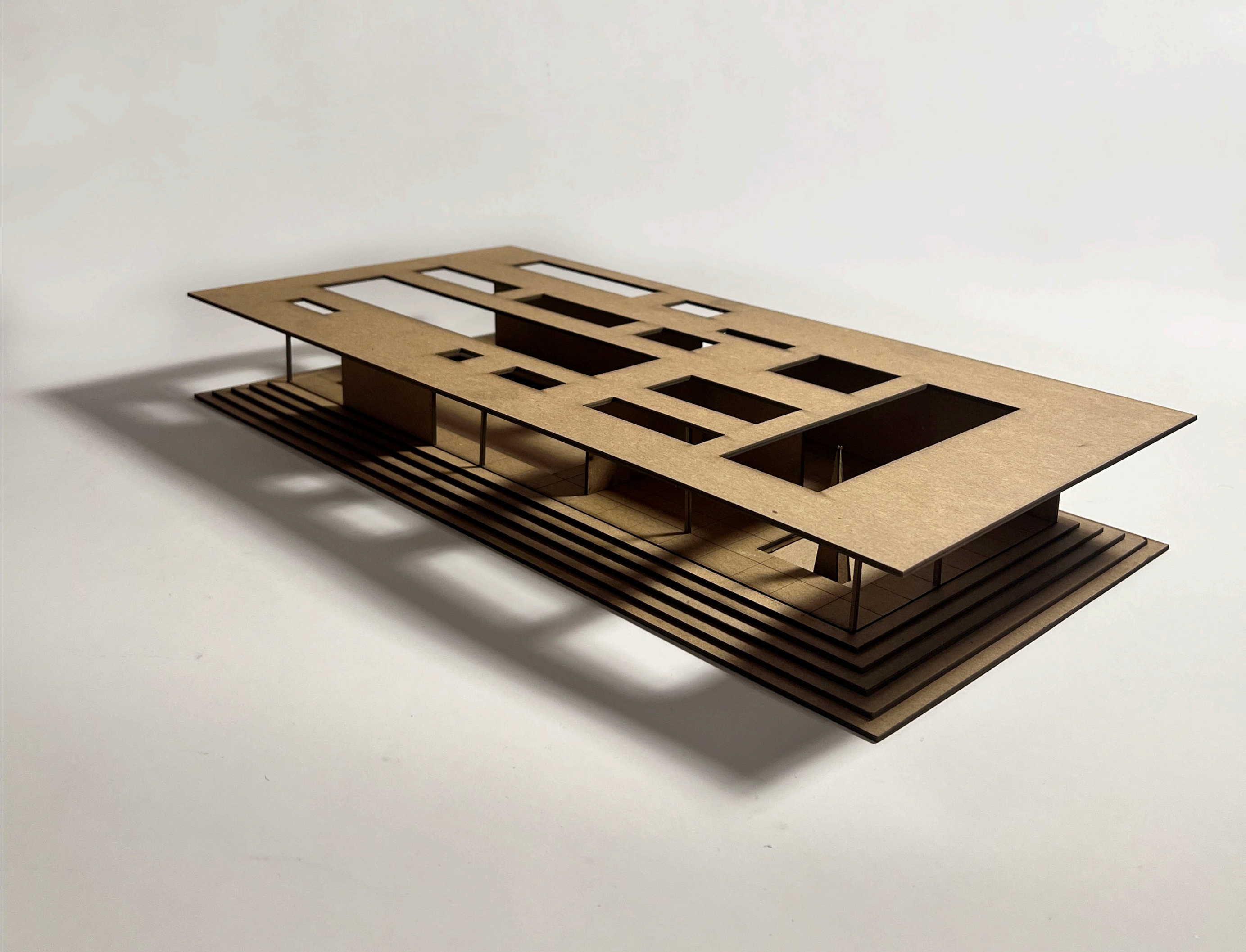
**CIAR 2100:  
PROJECT  
FOUR**

**CADI  
KEPNER**

# **BUILDING OF PILGRIMAGE**

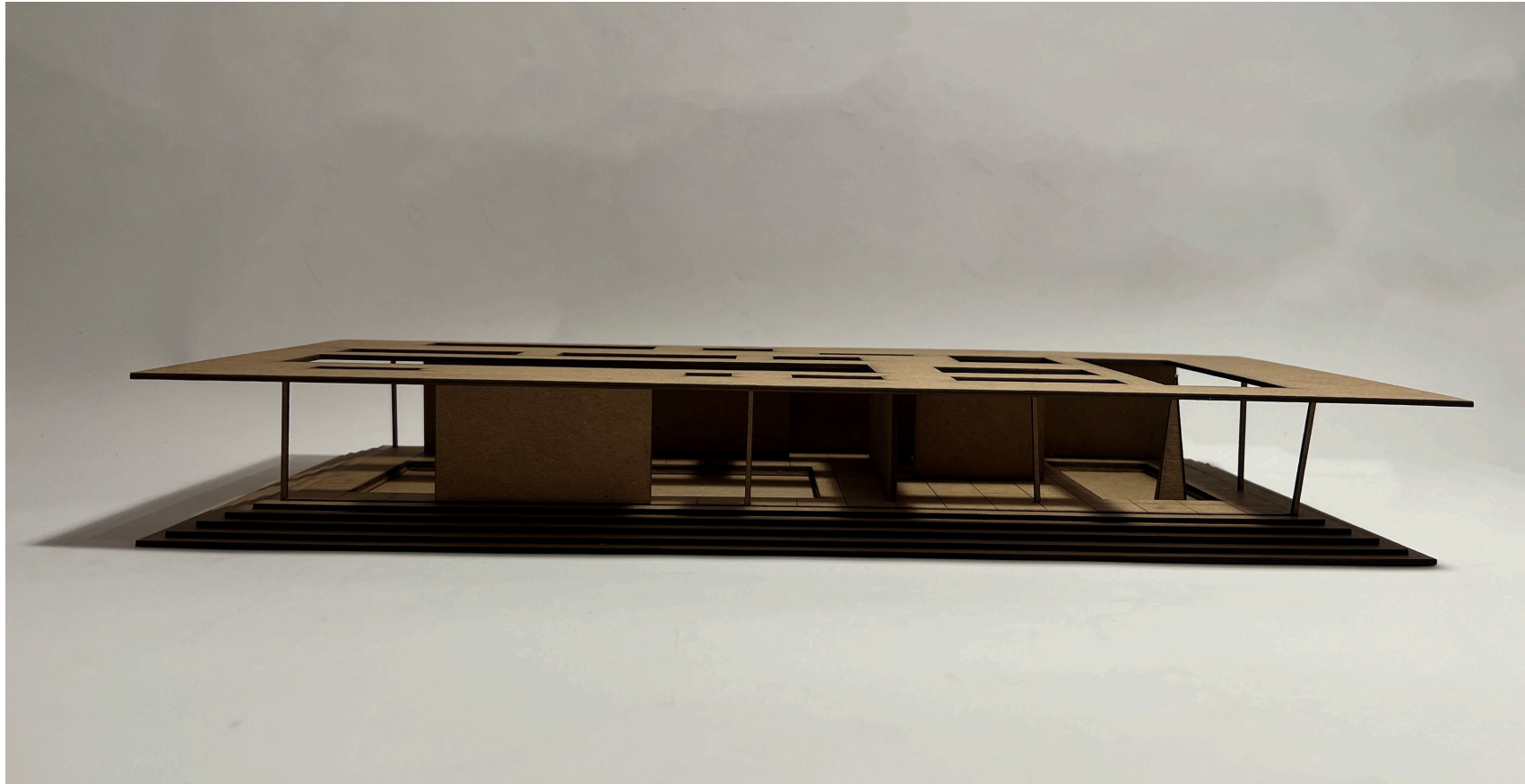
**FINAL  
MODELS &  
PLANS**

FINAL MODEL

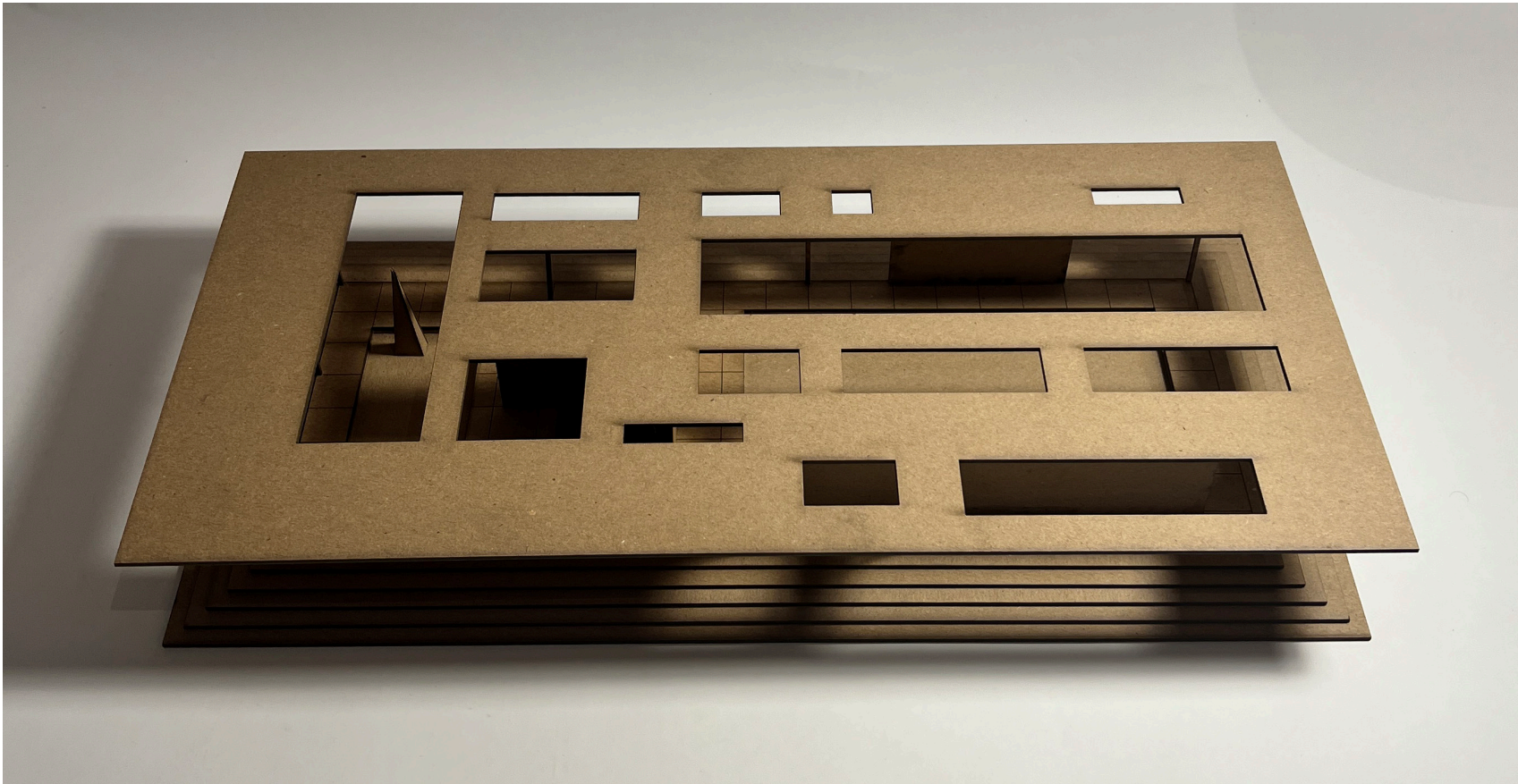


# FINAL MODEL

EAST VIEW



WEST VIEW



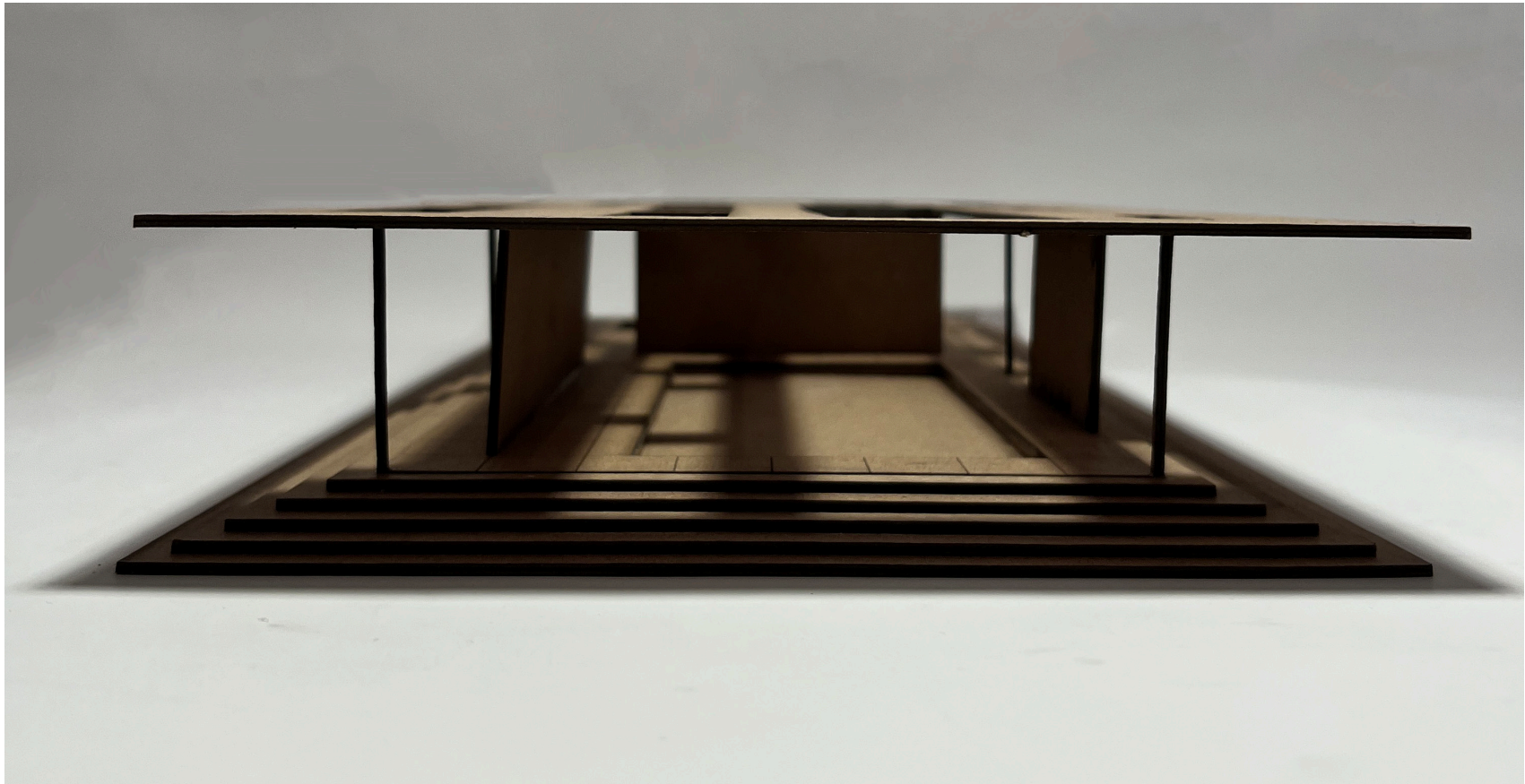
WEST BIRDS EYE VIEW

# FINAL MODEL

SOUTH VIEW

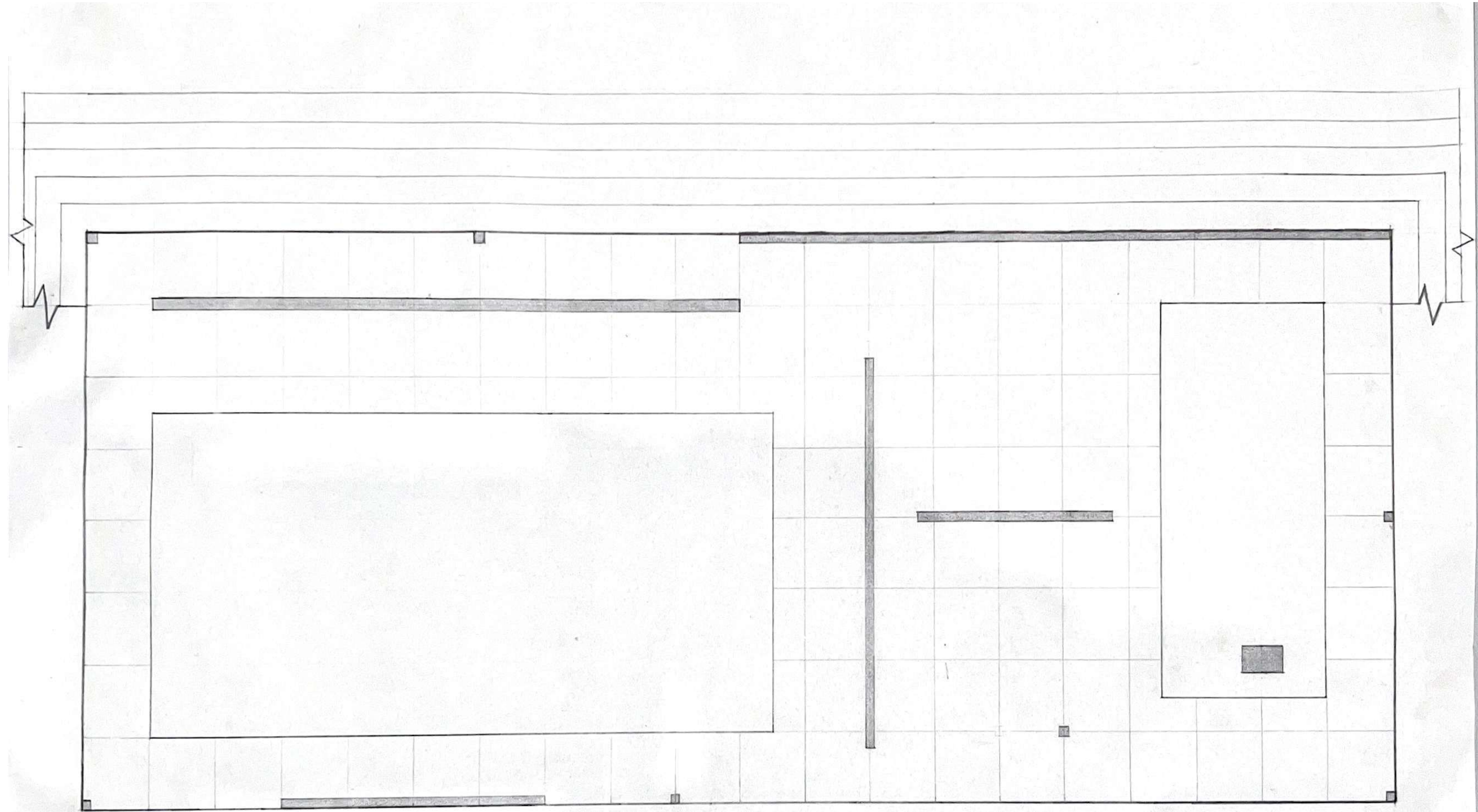


NORTH VIEW

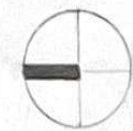


SOUTH EAST VIEW

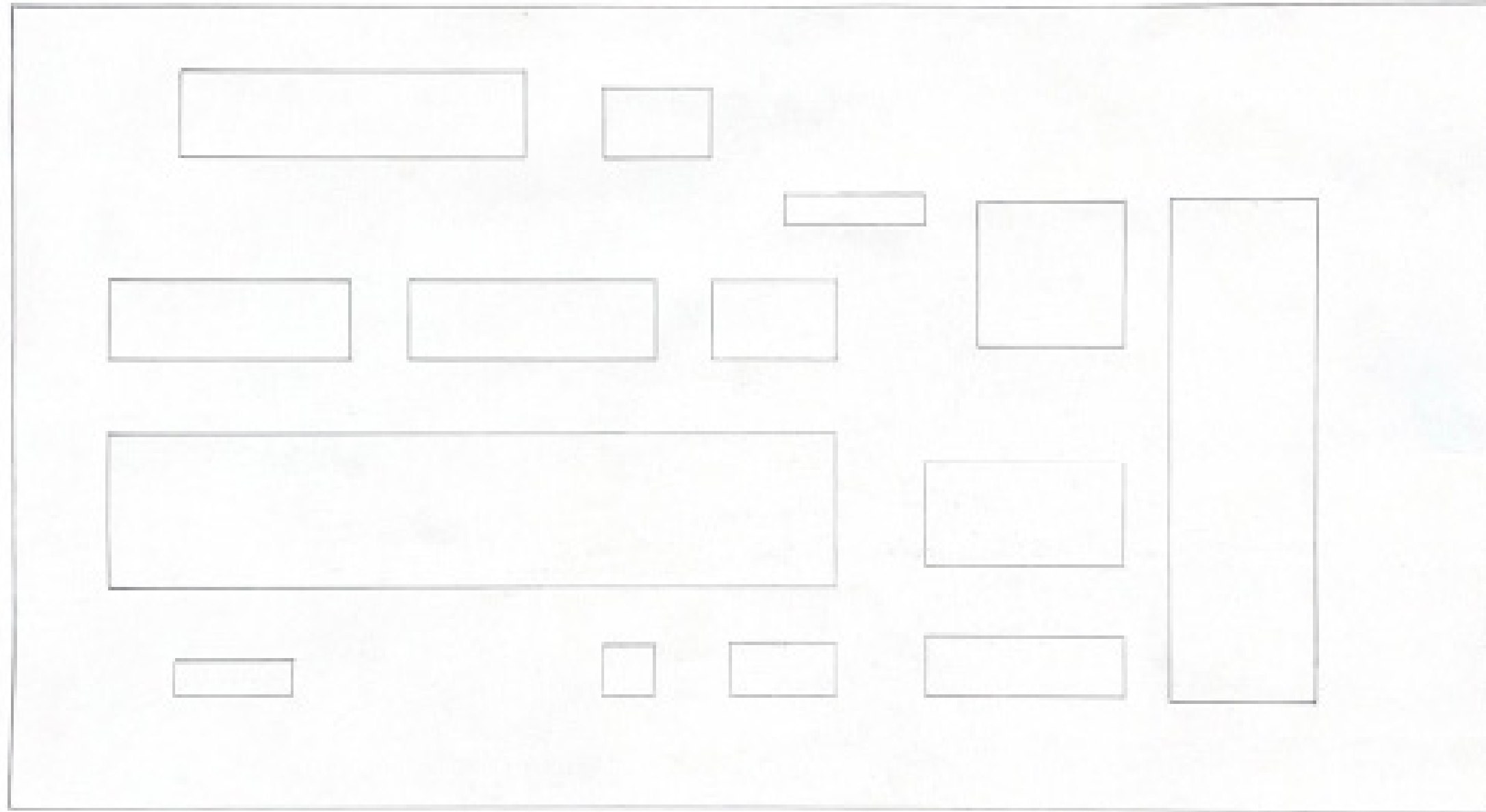
# FINAL PLAN



① PLAN, PILGRIMAGE  
SCALE: 3/16" = 1'-0" CUDI KEPNER



# FINAL PLAN



② FLOOR PLAN, PILGRIMAGE  
SCALE: 1/32" = 1'-0" CDD: KAPR:02



# WHY PILGRIMAGE? THE PARTI.

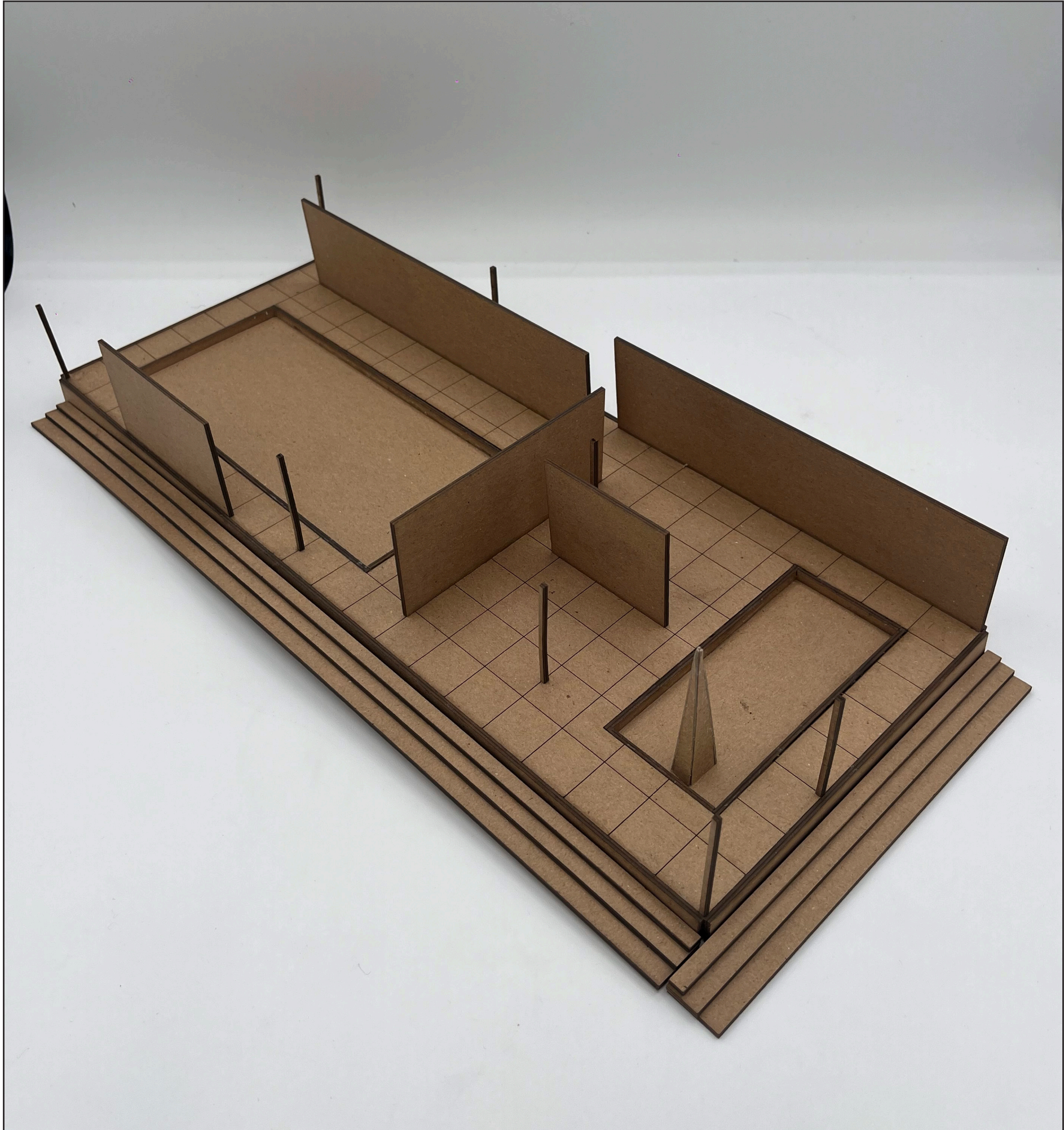
The pilgrimage is a movement and a journey of worshippers to a holy place. In architecture, pilgrimage takes shape in the event of worshippers journeying to a specific site, building, or city which ends the physical pilgrimage, like the Mecca of the Hajj, Cathedral of Santiago de Compostela of the Camino de Santiago, or the tombs of the apostles of the Via Francigena. During the allowed path many pilgrimages have open trails to welcome pilgrims to the holy path. Although there are dedicated starting points for many of the pilgrimages taken around the world no path is shut off to worshippers starting further down the path. Each journey taken by worshippers presents different trials, tribulations, positives, and negatives giving each person a different experience and perspective after they have concluded their journey. Most importantly this journey may end physically, but the strive to be a better and more advanced version of yourself never ends, along with the faith that drove you to walk the path. Translating this idea of this journey, which is first taken on a predetermined path, which reflects the purpose of architecture in itself, as each designer has to act as a path creator for its future inhabitants. But, the aftermath of this path taken is a harder aspect to depict in architecture. Within this project, I have not only created a path throughout the building but created many paths that can be taken, with many beginnings and endings around the building. Starting the journey with the long wide steps that wrap around the building allows moments of pause and opportunities to walk around the building examining where to begin the rest of your journey. Then within the building, there are no rooms cut off from one another, allowing space to flow through each foot of the space, revealing important aspects of the construction through the reflecting pools and skylights being prominent parts of the design. Moving through the space can be a different experience for every person, whether following the light feeding through the ceiling, the columns that trace towards a monolith and reflecting pool, or following the path created by the walls. Everything in the structure relies on your wants, what you take away from it, and how you want to move through the space.

**MODELS**

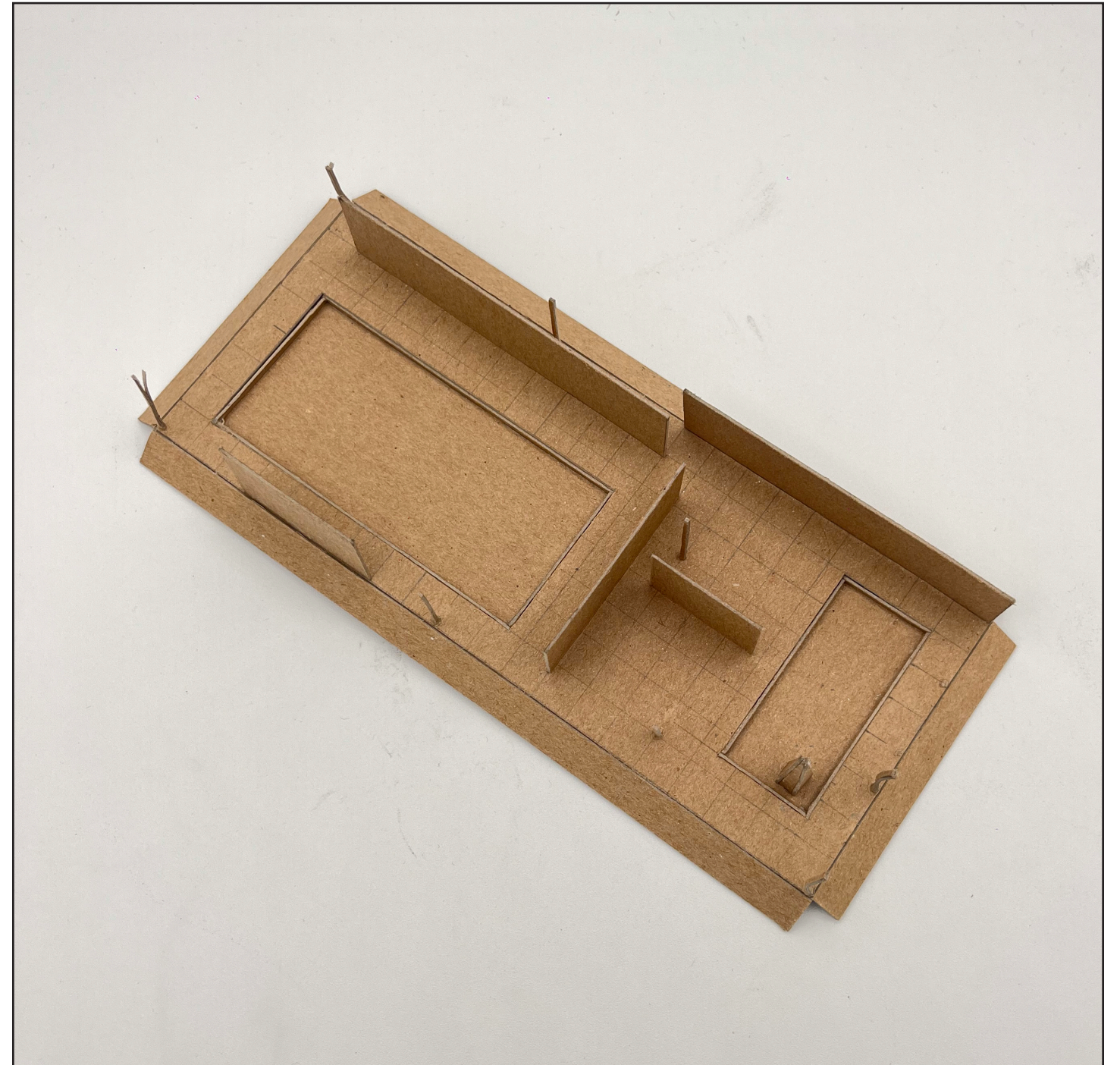
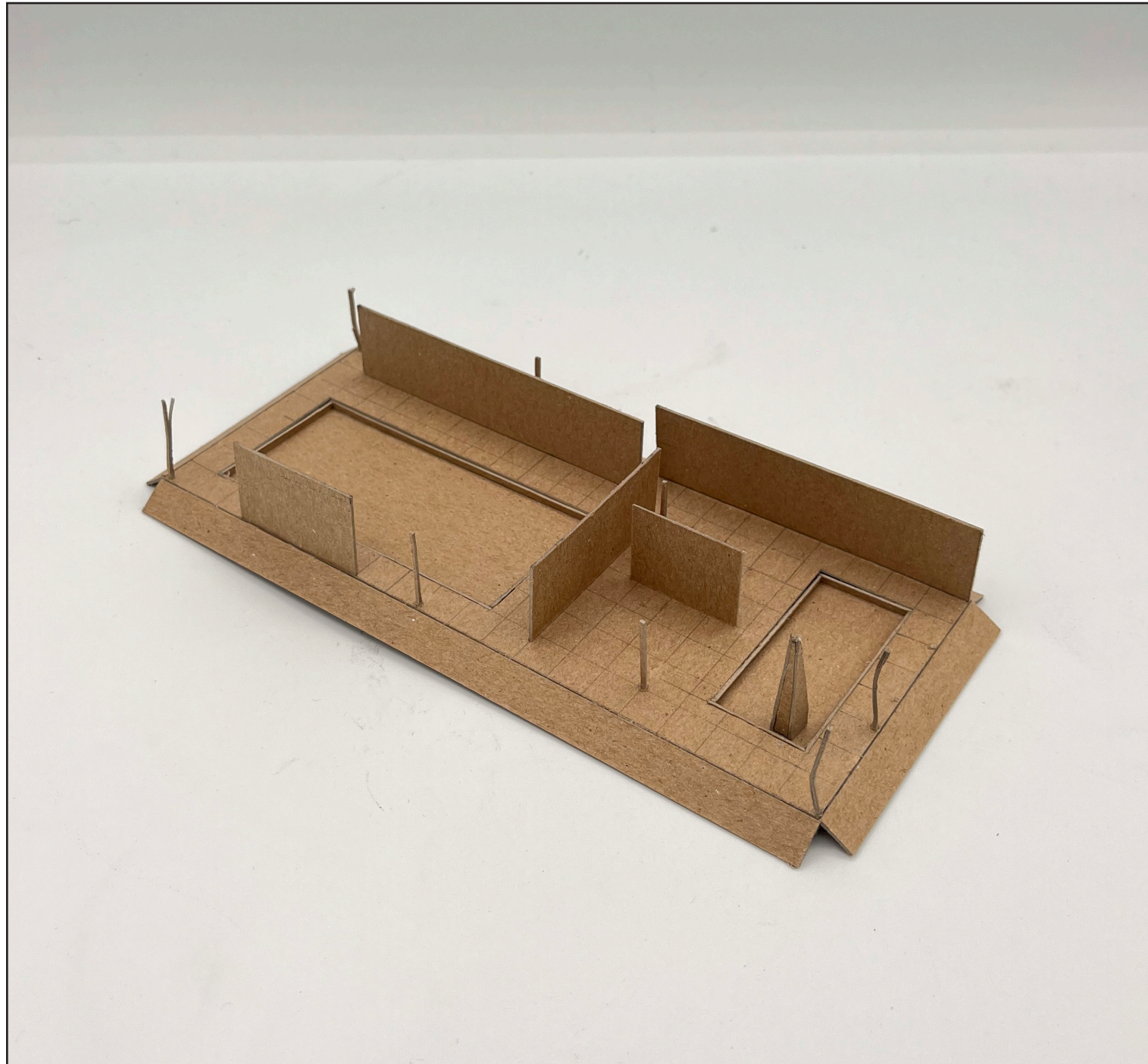
**PLANS**

**PROCESS**

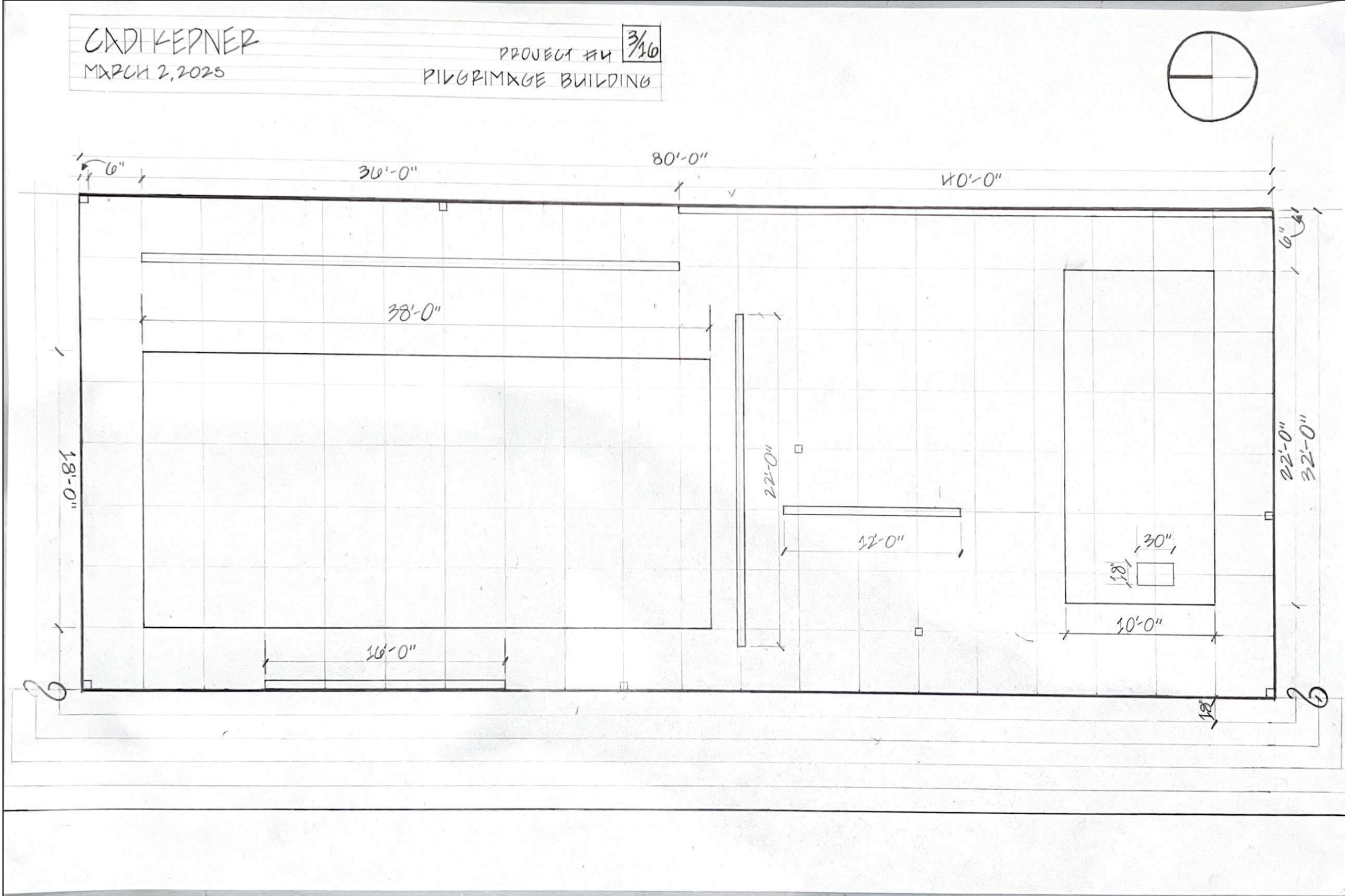
FULL SIZE DRAFT MODEL



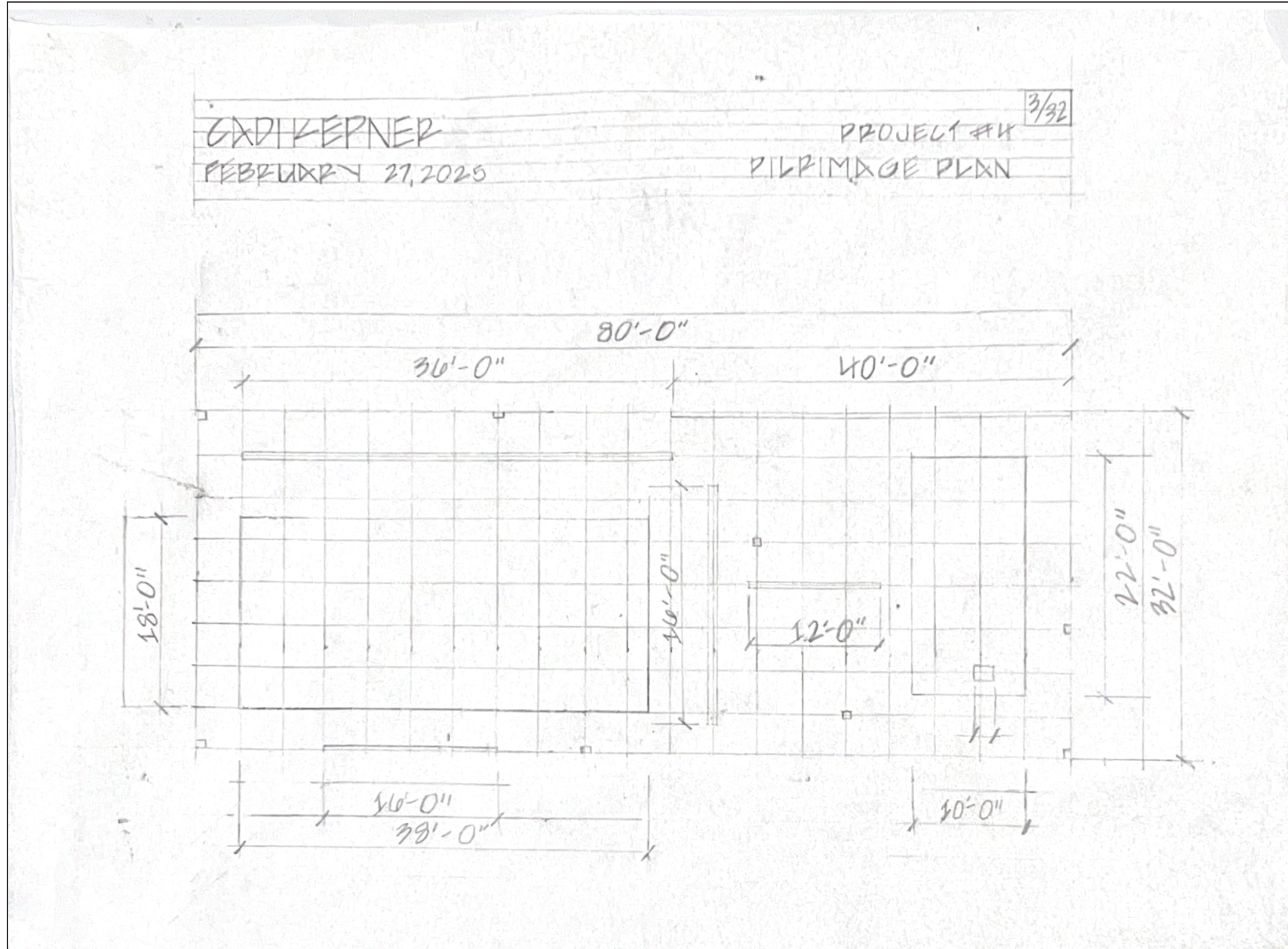
# 3/32 DRAFT MODEL



# FULL SIZE DRAFT PLAN



# 3/32 DRAFT PLAN



# CONCEPT MODELS

